



PIZZA EXPRESS

Operation Manual (v1.0)

Software version: 1.0.9

MAGIC PLAY SP Z O.O.

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Serial number:_____

Distributor:_____

Date:___



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Thank You for purchasing PIZZA EXPRESS. We hope you enjoy the product. The manual contains valuable information about how to operate and maintain your game machine properly and safetly. It is intended for the owner and/ or personnel in charge of product operation. Carefully read and understand the instructions.

If you need any help during instalation and setup please utilize this manual and troubleshooting guide. If the product fails to function properly, non-technical personnel should under no circumstance sttempt to service the machine. Contact your distributor or manufacturer for help.

READ BEFORE USE

INSPECT IMMEDIATELY AFTER TRANSPORTING THE PRODUCT

After receiving the shipment, inspect the product thoroughly to ensure that it has been shipped with care. Before turning the power on, please check the following:

• Check the cabinet for damage or shifting that may have occurred during shipping. Are there any dented portions or defects (cuts, etc.) on the external surfaces of the cabinet?

- Are all the legs and adjusters/levelers/feet intact?
- Do the power supply voltage and frequency requirements meet with those of the location (110V/220V)?
- Are all wires linked correctly and securely connected to each other? If coupled in an incorrect manner, the connection will not be made accurately and it could cause not only irreparable damage to the machine, but also is a potential fire hazard. DO NOT INSERT CONNECTORS FORCIBLY.

• Check that the all the cables, including power cables, are undamaged. Do power cables or other wires have any splices, cuts, or dents?

• Have you been provided with all of the associated accessories?

• Can all doors/lids be opened with the accessory keys? Can doors/lids be firmly closed? Does the coin box key open the coin box(es)?

1. PACKAGE CONTENTS

Open the package and make sure all the items are included:

- 1 x Body Assembly
- Following accessories

No.	Name	Qty.	Note
1	Marquee set	1	
2	Marquee mounting screws	4	
3	Lift handle	1	
4	Keys	3 sets	
5	User's manual	1	
6	Bill acceptor cover	1	
7	Coin acceptor cover	1	

If any items are found missing, please contact your sales representative for help immediately. **NOTE: Part models are subject to change without notice.**



IMPORTANT SAFETY INSTRUCTIONS

To ensure the safe usage of this product, carefully read and understand these instructions before operating your game. Save these instructions for future reference.

Use this product only as described in this manual. Other uses not recomended may cause fire, electric shock or personal injury. Unplug the game from the outlet when not in use, when moving from one location to another, and before cleaning/servicing.

Explanations witch require special attention are indicated by signs of warning. Depending on the potential hazardous degree, the terms: **NOTE**, **NOTICE**, and **WARNING** are used.

NOTE: A NOTE indicates useful hints or information about product usage. **NOTICE**: A NOTICE inticades potential damage to product and how to avoid the problem. **WARNING**: A WARNING indicates a potential for product damage or serious personal injury. It is important to understand the meaning of the following <u>HAZARD SIGNS</u> befor contuning:



High Voltage and Shock Hazard:

High voltage can cause electric shock. Turn off/unplug power before servicing.



High Temperature Hazard:

This part may cause scalding. Do not touch. Surface may be hot.



Do Not Touch Hazard:

This may be hot or can cause electric shock. Do not touch.

Use the following safety guidelines to help ensure your own personal safety and to help protect your equipment and surrounding environment from potential damage.

THIS PRODUCT IS AN INDOOR MACHINE ONLY! DO NOT INSTALL OUTDOOR!



Avoid installing in the following places to prevent fire, electric shock, injury and/ or machine malfunctioning:

- Places subject to rain/ moisture, or places subject to high humidy.
- Places subject to direct sunlight, or places subject to extremely hot or cold temperatures to ensure that it is used within the specified operating range.
- Places where inflammable gas may be present or in the vicinity of highly inflammable/ volatile chemicals or items that can easly catch fire
- On unstable or sloped surfaces. The machine may topple or cause unforeseen accidents.
- Vicinty of fire exist, fire extinguishers.

WARNING!

Non-technical personnel who do not have technical knowledge and experience should refrain from performing such work that this manual require or perform tasks which are not explained in this manual. Failing to comply can cause severe accidents such as electric shock or other serious injuries.

WARNING: To reduce the risk of fire, electric shock or personal injury, unplug or disconnect the machine from the power supply before servicing.

2. SPECIFICATIONS

Rated power supply:	110 - 240V (automatic voltage selection)
Dimensions:	66 x 104 x 266cm / 26 x 41 x 105"
Weight:	170KG / 395 lbs

NOTICE: After turning off the game, please wait at least 1 minute before restarting again.

Inspect Immediately after Transporting the Product After receiving the shipment, inspect the product thoroughly to ensure that it has been shipped with care. Before turning the power on, please check the following:

- Check the cabinet for damage or shifting that may have occurred during shipping. Are there any dented portions or defects (cuts, etc.) on the external surfaces of the cabinet?
- Are all the legs and adjusters/levelers/feet intact?
- Do the power supply voltage and frequency requirements meet with those of the location (110V/220V)? Are all wires linked correctly and securely connected to each other? If coupled in an incorrect manner, the connection will not be made accurately and it could cause not only irreparable damage to the machine, but also is a potential fire hazard. DO NOT INSERT CONNECTORS FORCIBLY.

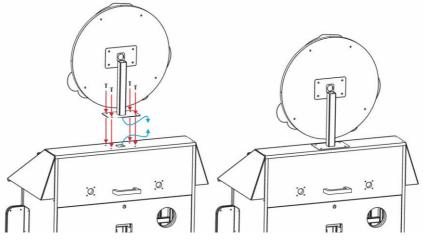


- Check that the all the cables, including power cables, are undamaged. Do power cables or other wires have any splices, cuts, or dents?
- Have you been provided with all of the associated accessories?
- Can all doors/lids be opened with the accessory keys? Can doors/lids be firmly closed? Does the coin box key open the coin box(es)?

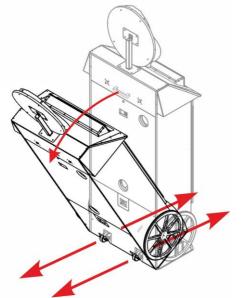
3. SETUP & INSTALLATION

- Refer to IMPORTANT SAFETY INSTRUCTIONS for places to avoid
- Place the unit on dry, leveled surface
- Ventilation openings in the back of the unit must not be obstructed by objects or by wall.

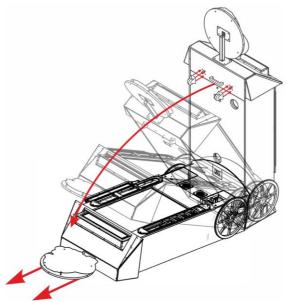
3.1 MARQUEE ASSEMBLY



3.2 TRANSPORTING THE GAME



Grip the handle and tilt the device backwards approximately 45 degrees to move it over short distances NOTICE

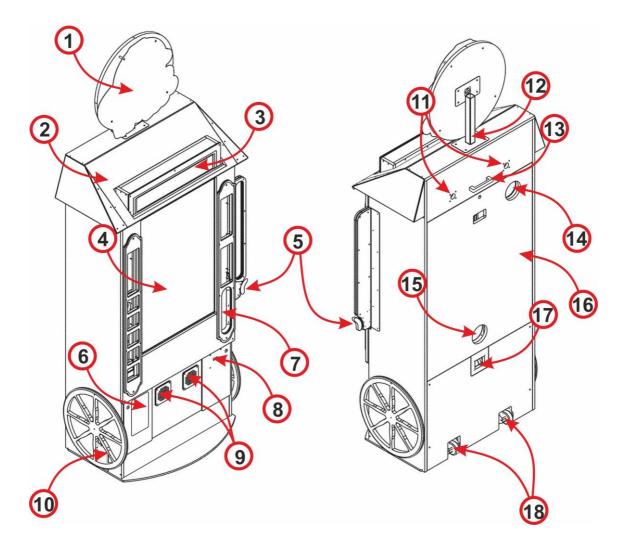


Mount the wheels at the assembly points. Turn the machine 90 degrees backwards to easily transport it over long distances. NOTE: the surface must be smooth



- Be careful not to damage the machine durning transport.
- The machine should be handled with care when brining it down from a high level.
- Always unplug the game before moving.
- For longer distance transport, packkage the game properly to prevent damages

3.3 DEVICE AND IMPORTANT ELEMENTS

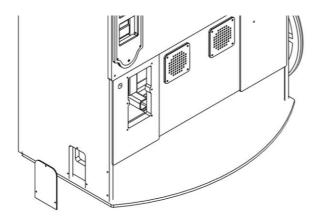


- 1. marquee
- 2. upper service door
- 3. info display
- 4. game display
- 5. shooting button
- 6. coin/bill acceptor, cashbox and service buttons
- 7. tokens
- 8. tickets output, ticket container door
- 9. speakers
- 10. cabinet height regulation

- 11. transport wheels mounting
- 12. marquee mounting
- 13. transport handle
- 14. out fan
- **15.** in fan
- 16. back service door acces to CPU board, I/O board and
- power supply
- 17. power socket
- 18. transport wheels



3.4 HEIGHT ADJUSTMENT



Unscrew the cover at the bottom left of the device. Place the lever (included in the set) in the hole and hook it to the lifting mechanism. Turn the lever left or right to raise or lower the housing.

3.5 PLAY ZONE

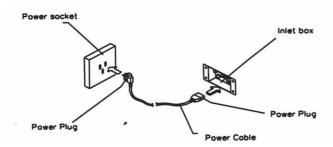
This machine requires space for playing and for maintenance as shown below.Leave space around the game upon instalation:Service area: 50cmPlay area: 100cm

3.6 CONNECTING POWER

IMPORTANT!



- Machines electrical system (power supplies and display) will adjusts automatically to 230V or 115V voltage.
- Do not plug the equipment power cables into an electrical outlet if the power cable is damaged.
- Avoid putting many loads on one electrical outlet as it could generate heat the fire resulting from overload.





Ensure that nothing rests on the power cord and that it is not located where it can be stepped on or tripped over.





To disconnect the game, grip the plug and pul lit from the wall outlet. Never pull by the cord.

To prevent electric shock, do not touch the power plug when hand is wet.

4. ACTIVATION, UPDATE AND GAMEPLAY

IMPORTANT!

DEVICE SOFTWARE IS COPYRIGHT PROTECTED. COPYING AND DISTRIBUTION IS STRICTLY PROHIBITED. IT IS ALSO FORBIDDEN TO INTERFERE IN THE INTEGRITY OF SOFTWARE THROUGH MODIFICATION OR IMPLEMENTATION OF ANY CHANGES WITHOUT APPROVAL OF THE MANUFACTURER. ANY ATTEMPTS OF SOFTWARE CHANGES, OTHER THAN THOSE SPECIFIED BY THE MANUFACTURER MAY RESULT IN WARRANTY LOSS.

Game software is USB license dongle protected. Each unit is equiped with one dongle.



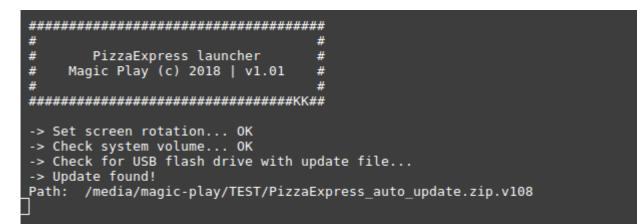


4.1. SOFTWARE UPDATE

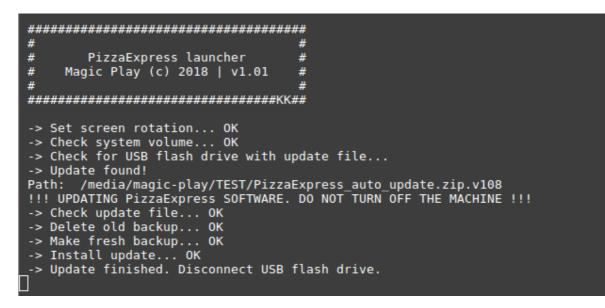
To carry out software update USB memory stick is required.

1. Download auto-update file provided by manufacturer/distributor and save it to main direcory of memory stick.

- 2. Turn OFF your machine
- 3. Open the lower rear service door and locate computer case
- 4. Connect the memory stick to free USB port ports.
- 5. Turn ON your machine
- 6. Update file will be automatically detected and installed to your device



7. After update process detach your USB memory stick



8. Done!

If update file is not detected: redownload and reupload file to the memory stick, check other USB flash drive. Preferred USB memory stick file system is FAT32.



4.2 SYSTEM RECOVERY

We are adding special USB auto-restore flash drive to every Pizza Express machine.

ATTENTION!

This flash drive WILL AUTOMATICALLY ERASE WHOLE COMPUTER HARD DISK, ALL MACHINE DATA WILL BE LOST! DO NOT CONNECT AND BOOT IT IN REGULAR PC!

If you replace hard disk or if you encounter system boot failures, there is an easy way to recover your machine to factory state using this USB auto-restore backup.

You need only usb keyboard and the auto-restore usb flash drive. If you lost it, please contact your distributor for instructions.

Procedure:

- 1. Turn OFF your machine
- 2. Connect keyboard and USB auto-restore flash drive to free USB ports of machine computer
- 3. Turn ON your machine

4. Immediately push multiple times F12 keyboard button till you will see "Please select boot device" popup window.

ATTENTION: Some screens may not display this dialog box, you will see "No signal" pop-up.

Please select boot device:

UEFI: Built-in EFI Shell

P1: TS32GSSD370S

ADATA USB Flash Drive 1100 UEFI: ADATA USB Flash Drive 1100, Partition 1 Enter Setup

↑ and ↓ to move selection ENTER to select boot device ESC to boot using defaults

5. Using keyboard arrows, select **USB Flash Drive** and accept it by pushing ENTER

Don't worry if you don't see this pop-up. Your USB drive is always at the 3rd position. Push two times DOWN ARROW on keybord and hit ENTER. Then you will see the recovering screen.

6. Now all the process will automatically restore data to your machine and automatically reboot the computer. This process will take about 15 minutes to finish.

7. When the game starts normally, disconnect USB auto-restore memory stick and hold it for the next time.



4.3 GAMEPLAY

Single player game



Playfield description

www.magicplay.eu



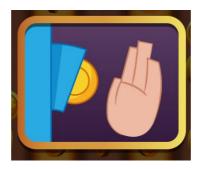
To start the game insert coin into coin acceptor or banknote into bill validator.



Wait until tokens are in the tray and illuminate green. Player can check the number of available tokens on the indicator on the top of the playfield



Use button on left to shoot tokens into the playfield.



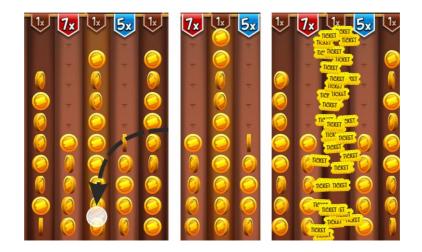
Stack 10 tokens in one line to erase the line. Each line is worth 10 points/tickets multiply by multiplier above the line.



Multiply value line



Shot the coin to stack line of 10 coins in one row to clear the line and get 10 tickets multiply by multiplier value.



Shot the coin to stack line of 10 coins with DIAMOND COIN in it to clear the line and get BIG WIN. 10 tickets multiply by multiplier value and additional tickets vale for DIAMOND COIN



Game ends when there are no more tokens to shoot. Player will get a summary of the game with information about the number of tickets won.





5. GAME OPTIONS

5.1 MENU ACCES AND NAVIGATION

To acces menu press SERVICE/ENTER button, located in service door, at the lower left front of the machine, next to the coin and ticket counters.

Use UP/PREVIOUS (green) and DOWN/NEXT (red) buttons to navigate in the menu. Use SERVICE/ENTER (black) to ENTER or CHANGE the option value or selection.



IMPORTANT!

REMEMBER THAT CHANGES IN THE SERVICE MENU CAN RELATE TO ELEMENTS SUCH AS THE COST OF THE GAME AND THE NUMBER OF WON TICKETS, AND WHICH MAY AFFECT THE EARNINGS OF THE DEVICE. MAKE SURE THAT THE CHANGES AND ENTERED VALUES ARE VALID.

5.2 SERVICE MENU

MAIN MENU			
Game Version: 1.X.X	Indicates software version		
	MUSIC VOLUME	0-100	Set music volume
DEVICE SETTINGS	SFX VOLUME	0-100	Set sound effects volume
	DEMO VOLUME	0-100	Set demo volume
	GAME TOKENS	1-10	Set tokens per game
GAME SETTINGS	BIG WINS FACTOR	1-100	It determines how often the DIAMOND COIN should be placed in one of the three most difficult places to hit. For example: if the value is set to 3, in every third case DIAMOND will be placed on the most difficult line and in other cases the location will be completely random.
	FREE PLAY	ON / OFF	Free play, no credits needed
	COIN TYPE	ELECTRICAL / PULSE	Acceptor type: electrical or pulse
	GAME PRICE	1-20	How many credits needed to play 1 game
CREDIT SETTINGS	COIN PULSE VALUE	1-10	Value of PULSE coin acceptor
	COIN CH1 VALUE	1-10	Value of CH1 coin acceptor
	COIN CH2 VALUE	1-10	Value of CH2 coin acceptor
	COIN CH3 VALUE	1-10	Value of CH3 coin acceptor
	BILL PULSE VALUE	1-10	Value of PULSE bill acceptor

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	TICKETS	ON / OFF	
	TICKET VALUE	1, 2	Change won tickets value
	BONUS VALUE	50 - 1000	Set ticket bonus
TICKET SETTINGS	MERCY TICKETS	0 - 50	Free tickets at beggining of the game for everyone
	BONUS VALUE	50 - 1000	Set BIG WIN/DIAMOND COIN ticket value
	CLEAR DUE TICKETS	(value)	Clear undispensed tickets.
		COINS	Total coins
	RESETABLE	GAMES	Total games
	RESEIADLE	TICKETS GIVEN	Total tickets given
COUNTERS		TICKETS WON	Total tickets won
COUNTERS		COINS	Total coins
	NON-RESETABLE	GAMES	Total games
	NON-RESETABLE	TICKETS GIVEN	Total tickets given
		TICKETS WON	Total tickets won
	HITS S1-11		How many hits per slot
	HITS% S1-11		Percentage hits per slot
STATS	TICKETS S1-11		How many tickets won per slot
	AVERAGE TICKETS WIN		Average tickets win per game
	BIG WINS		Tickets bonus won TIMES
		SERVICE BUTTON	Check service button
		UP BUTTON	Check service UP button
		DOWN BUTTON	Check service DOWN button
	INPUT	COIN CH1	Coins on CH1
TESTS		COIN CH2	Coins on CH2
		COIN CH3	Coins on CH3
		BILL (Pulse)	Coins on BILL acceptor
		GIVE 10 TICKETS	Dispens 10 tickets
	OUTPUT	SCREEN TEST	Show screen test
	RELEASE TO		Dispense one token
MANUAL MOTOR UP	Hold SERVICE/ENTER button to manually control token dispenser motor UP		
MANUAL MOTOR DOWN	Hold SERVICE/ENTER button to manually control token dispenser motor DOWN		



5.3 RECOMMENDED SETTINGS

PAYOUT ~10 TICKETS/GAME		
GAME SETTINGS		
GAME TOKENS	3	
BIG WINS FACTOR	1	
TICKET SETTINGS		
TICKETS	ON	
TICKET VALUE	1	
BONUS VALUE	300	

PAYOUT ~20 TICKETS/GAME	
GAME SETTINGS	
GAME TOKENS	5
BIG WINS FACTOR	5
TICKET SETTINGS	
TICKETS	ON
TICKET VALUE	1
BONUS VALUE	400

PAYOUT ~30 TICKETS/GAME		
GAME SETTINGS		
GAME TOKENS	6	
BIG WINS FACTOR	10	
TICKET SETTINGS		
TICKETS	ON	
TICKET VALUE	1	
BONUS VALUE	500	
TICKET SETTINGS TICKETS TICKET VALUE	ON 1	

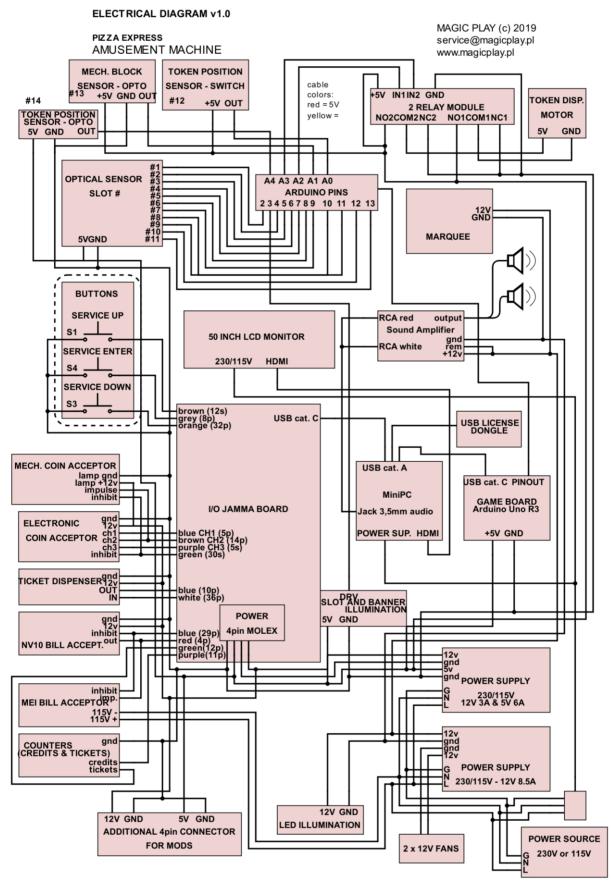
PAYOUT ~40 TICKETS/GAME		
7		
10		
ON		
1		
750		

PAYOUT ~60 TICKETS/GAME		
GAME SETTINGS		
GAME TOKENS	8	
BIG WINS FACTOR	10	
TICKET SETTINGS		
TICKETS	ON	
TICKET VALUE	1	
BONUS VALUE	750	

PAYOUT ~80 TICKETS/GAME		
GAME SETTINGS		
GAME TOKENS	10	
BIG WINS FACTOR	20	
TICKET SETTINGS		
TICKETS	ON	
TICKET VALUE	1	
BONUS VALUE	1000	



6. ELECTRICAL DIAGRAM





7. MAINTENANCE, INSPECTION

7.1 SAFETY CHECK

Check the points listed before operating the machine. These checks are nessessary for safe machine operation:

- 1. Try to run the game before operation each day.
- 2. Conduct monthly routine checks of game components to ensure good working condition
- 3. Check the machine regularly for dust and clean when nesessary.

Note : Parts and components require preventative maintenance to be kept running smoothly

8. TROUBLESHOOTING

System failure, errors on the screen, operating system won't boot or SSD (hard disk) drive failure

- 1. First try to restart your machine
- 2. Follow 4.2 chapter: "Recovering your machine"
- 3. If SSD drive is broken: replace it. Minimum 30GB SSD or equivalent HDD is required and follow chapter
- 4.2 "Recovering your machine"

I/O BOARD error or GAME BOARD error

- 1. Check USB connections between boards and MiniPC
- 2. Check Boards power and power supply units
- 3. Board is broken replace

Token dispenser gives too much tokens, locks the mechanism

- 1. Check detector switch near mechanism or replace it
- 2. Check wiring connections betwen detector switch to electronic board

3. Check slot optical sensor #1-11 – if one of these are hanged up at two solid green lights up it means that there are optical sensor failure. Check solutions below.

Token dispenser fails to give token in game

1. Check possible colisions in mechanism

2. Check slot optical sensor #1-11 – if one of these don't detect token, dispenser will think that there is still 1 token in game

Slot optical sensor not detecting tokens or see colision non-stop

1. Try to regulate range +- when optical sensor is powered on. Regular state when one solid green LED lid up + second LED blinks when detect token.

Regulation procedure:

- power on machine
- add potentiometer with screwdiver until second LED stay solid GREEN
- minus potentiometer with screwdriver until second LED will turn off + 2mm
- done



2. Replace faulty otpical sensor

Regular powered up state:



Second LED blinks when token detected: ok, solid green: bad – make regulation or replace.



"No signal" alert on screen

- 1. Check machine computer state. Turn it on by button if not started automatically.
- 2. Check monitor "source" and make sure that is pointing to HDMI interface
- 3. Try to restart your machine

Black screen without any communicates

- 1. Check screen power plug
- 2. Check if the screen is turned on. Push power button and watch if something changes
- 3. Check HDMI cable connection
- 4. Try to restart machine

Problems with coin acceptors/bill acceptors

- 1. Possible problems with acceptors firmware
- 2. Check wirings for acceptors
- 3. No USB connection between I/O board and computer
- 4. Try to restart your machine

Buttons/coins mech not working

- 1. Check wirings and power connections
- 2. No USB connection between I/O board and computer
- 3. Try to restart your machine

Sentinel key not found

1. Licence key is not connected to internal USB port or it's corrupted.

(the key is inside the computer case, solid red led light means that licence key is working)

2. Try to restart your machine.





9. TERMS OF WARRANTY

Magic Play Sp. z o.o. warrants that the PIZZA EXPRESS game will be free from electronical and mechanical defects for a period of 12 months from the date of delivery.

Warranty covers:

- Display
- CPU board
- I/O board
- Power supplies
- LED driver
- LED lighting

Warranty terms do not cover parts not included above.

Definition of defect:

It will be considered as defective if any connection between subcomponents on a particular board fails or any of them stops working itself. It does not include damages which occurred due to misuse, unauthorized connection or modifications.

Should the product prove defective during the warranty period, Magic Play, at its option, shall:

1. Repair the defective part by means of telephone support or depot service at no charge for parts of labor.

2. Replace the defective part with a comparable product which may be new or refurbished. Provided that

1. Magic Play is informed of the defect immediately after it occurred. The faulty part should be dispatched to Magic Play or its authorized distributor as soon as possible.

2. Magic Play diagnoses the defects were not caused by improper use, neglect, unauthorized modifications, repair, setup or testing.

3. Only parts recommended and approved by Magic Play are covered by Magic Play Terms of Warranty.

UNDER NO CIRCUMSTANCES SHALL MAGIC PLAY SP. Z O.O. BE HELD RESPONSIBLE FOR LOSES IN PROFIT, USAGE OR ACCIDENTAL SERIOUS DAMAGE TO THE MACHINE!

Magic Play sp. z o.o.

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